






























## PROJECT VIEW

- Jump back to Project View 
- Show next / previous eight Groups 
- Show next / previous Group  + 
- Navigate Pattern View by eight Patterns 
- Navigate Pattern View by one Pattern  + 
- Show master output, Group output, external input or CUE level on Level meters    
- Navigate between Scene Banks  + 
- Set a loop between two Scenes  + 
- Change loop length  + 

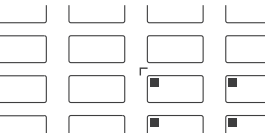

## BROWSE

- Scroll the result list in steps of ten entries  + 
- Load next / previous preset  + 
- Set Favorites  + 
- Restore filter created before  + 
- Reset and jump to the beginning  + 









## GRID

- Choose between common Pattern Grid settings  + 

## PAT LENGTH

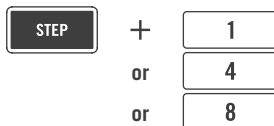
- Press any click-pad on the 8x8 click-pad Matrix to set the length of your Pattern in bars. 
- Or use the Encoder to set the length of your Pattern. 

## GLOBAL FUNCTIONS

- Hold SHIFT to fine edit parameter values (This also applies to some on-screen-overlay parameters).  + 
- Clear modulation from a specific parameter  + 
- When holding MACRO, LEVEL, AUX, CONTROL, TUNE or SWING, double tap on a Smart Strip to reset the parameter to default.  + 
- Switch between pinned and toggle behavior (e.g. MUTE, SOLO).  + 

## STEP

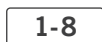
Select the amount of Sounds you want to sequence in STEP mode



Navigate through Pattern pages



Jump to a specific Pattern page



Jump to a specific Pattern page Bank



Activate Pattern Follow



You can erase events of a specific Sound (PAD MODE) or notes of the same pitch (KEYBOARD) under the playhead.



## STEP MODULATION & QUICK EDIT

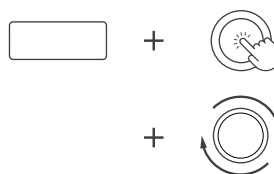
Edit the parameters that are currently visible on the Smart Strips for one or more steps.



Edit the velocity of one or more steps



Edit the note length of an event in Step Grid increments



Step Modulation and Quick Edit work for both modes, STEP and PIANO ROLL. It is possible to edit several notes or steps at the same time by pressing and holding them.

## KEYBOARD

Show next / previous eight Groups



Show next / previous Group



## ARP

Choose an ARP preset by pressing one of the Scene click-pads



## PIANO ROLL

One octave up or down

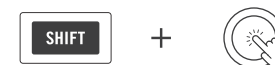


One semitone up or down



## VARIATION

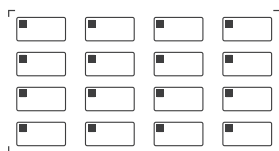
Apply VARIATION settings



## MACRO / CONTROL

While holding the MACRO or CONTROL click-pad:

► Show Macros or Controls for Sounds on the Smart Strips.




► Show Macros or Controls for Groups on the Smart Strips.

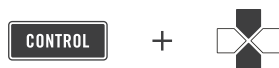


► Show Macros or Controls for Master on the Smart Strips.



 The flashing LED indicates the focused Sound, Group or the Master and their respective controls on the Smart Strips.

Navigate through Plug-In slots



Show next or previous parameter page



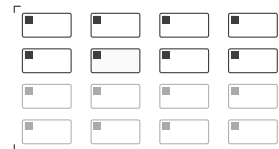
## LEVEL / AUX / TUNE / SWING

While holding the LEVEL, AUX, TUNE, or SWING-click-pad:

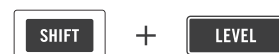
► Show LEVELS, AUX-levels, Tune or Swing for Sound 1-8 on the Smart Strips.



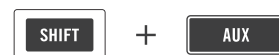
► Show LEVELS, AUX-levels, Tune or Swing for Sound 9-16 on the Smart Strips.



Hold SHIFT + LEVEL to show the panning for either the Groups or the Sounds on the Smart Strips.



Hold SHIFT + AUX to show AUX 2 for either the Groups or the Sounds on the Smart Strips.



Show next or previous eight Sounds




# Smart Strip Functions

## NOTES

Select a NOTES mode




 Add notes on the 8x8 click-pad Matrix to each of your NOTES modes. Edited modes will be saved with the Project / Group.

## LOCK

Create different LOCK states saved on the 8x8 click-pad Matrix



 Enable morphing between the different LOCK states in the on-screen-overlay. You can also edit each state when selecting the corresponding click-pad.